

**SCHOOL OF COMPUTER SCIENCE AND ENGINEERING  
CONTINUOUS ASSESSMENT TEST – I – Answer Key  
FALL SEMESTER 2025-2026**

**BCSE307L - COMPILER DESIGN**

**Slot : A2+TA2**

<b>1.</b>	<p><b>You are given the following statement in a C-like language:</b>  <math>total = (price * quantity) + discount &gt; threshold ? bonus : 0;</math>  <b>Explain how a modern compiler would process this statement through all the phases of compilation, from source code to machine code</b></p>
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$total = (price * quantity) + discount > threshold ? bonus : 0;$

This statement uses a **ternary conditional operator**, and a modern compiler would handle it through several well-defined phases. Here's a breakdown of each phase:

**1. Lexical Analysis (Scanning)**

The compiler reads the raw source code and breaks it into **tokens**, which are the smallest meaningful units.

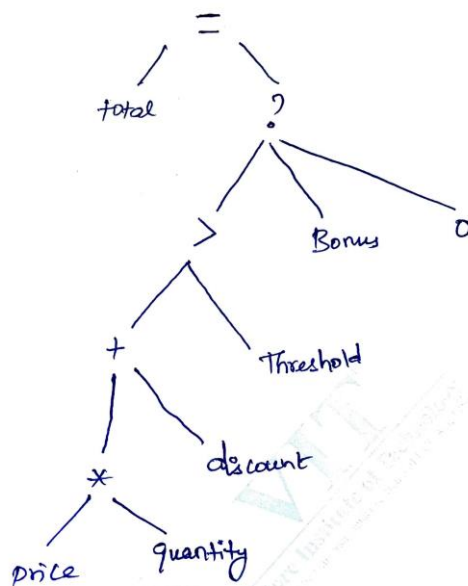
- Tokens identified:
  - total, =, (, price, \*, quantity, ), +, discount, >, threshold, ?, bonus, :, 0, ;
- Each token is classified (e.g., identifier, operator, literal, punctuation).

**2. Syntax Analysis (Parsing)**

The compiler builds a **parse tree** or **abstract syntax tree (AST)** to represent the grammatical structure.

- Recognizes the ternary expression:
- $((price * quantity) + discount > threshold) ? bonus : 0$
- The AST might look like:

① Parse Tree



**3. Semantic Analysis**

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The compiler checks for **type correctness, variable declarations, and scope rules.**

- Ensures:
  - price, quantity, discount, threshold, bonus, and total are declared.
  - Types are compatible (e.g., all numeric).
  - The ternary operator returns a value that can be assigned to total.

#### **4. Intermediate Code Generation**

The compiler translates the AST into an **intermediate representation (IR)**, such as three-address code.

Example IR:

t1 = price \* quantity

t2 = t1 + discount

t3 = t2 > threshold

t4 = t3 ? bonus : 0

total = t4

This IR is easier to optimize and target across multiple architectures.

#### **5. Optimization**

The compiler applies **optimizations** to improve performance or reduce resource usage.

- **Constant folding:** If any values are known at compile time.
- **Dead code elimination:** If total is never used.
- **Strength reduction:** Replace expensive operations with cheaper ones if possible.

#### **6. Code Generation**

The compiler converts IR into **assembly or machine code** for the target architecture.

Example (simplified x86-like pseudocode):

MOV R1, price

MUL R1, quantity

ADD R1, discount

CMP R1, threshold

JLE ELSE\_LABEL

MOV R2, bonus

JMP END\_LABEL

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ELSE\_LABEL:

MOV R2, 0

END\_LABEL:

MOV total, R2

Each phase transforms the code from human-readable to machine-executable:

Phase	Purpose
Lexical Analysis	Tokenize source code
Syntax Analysis	Build AST from grammar
Semantic Analysis	Check types and declarations
Intermediate Code	Generate portable IR
Optimization	Improve performance
Code Generation	Emit target-specific machine code
Linking	Combine and finalize executable

<b>2.</b>	<b>a) Construct a regular expression for the Language <math>L = \{w \in \{a, b\}^* \mid w \text{ starts with optional single occurrence of 'a', followed by zero or more occurrences of "ab", and ends with optional single occurrence of 'b'}\}</math></b>
	<b>b) Identify first_pos, last_pos and follow_pos for the above regular expression using direct method.</b>

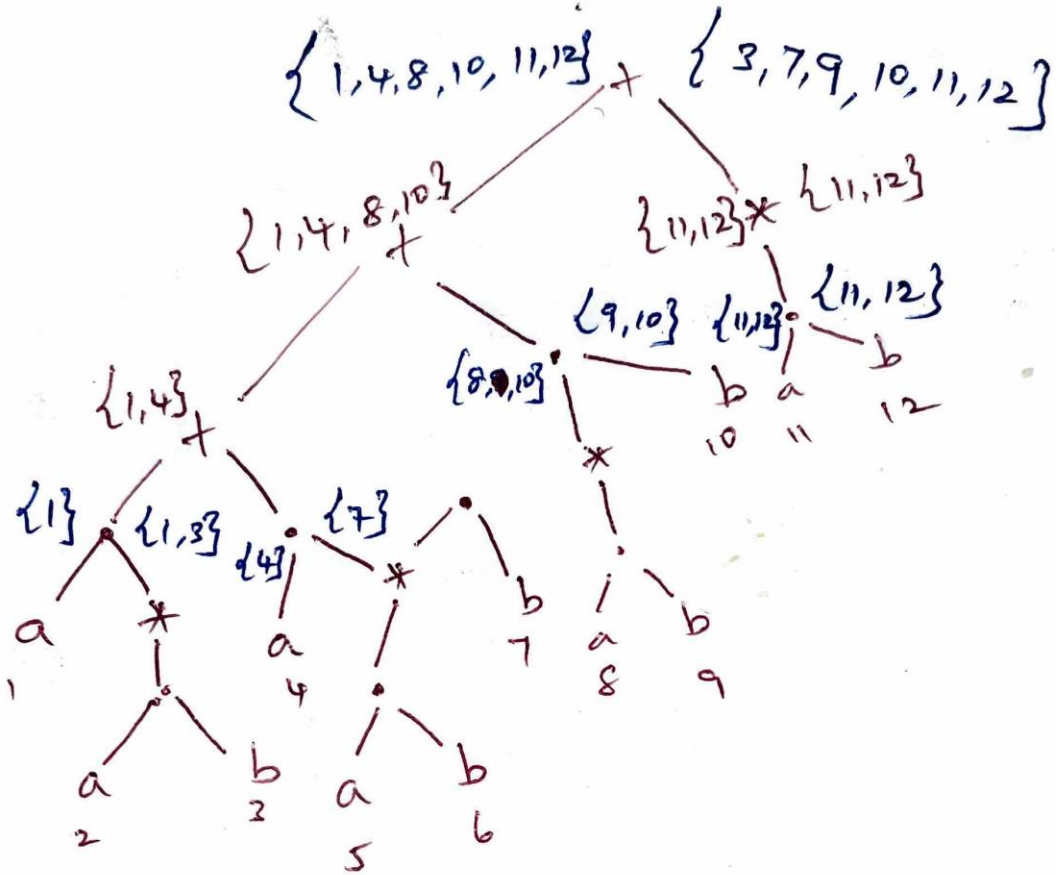
a) There will be two forms of regular expression. Any form is accepted.

$a(ab)^*+a(ab)^*b+(ab)^*b+(ab)^*$  is equivalent to  $a?(ab)^*b?$



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2



<u>Pos</u>	<u>Follow position</u>	<u>pos</u>	<u>Follow pos</u>
1)	{a}	6)	{5,7}
2)	{3}	7)	-
3)	{2}	8)	{9}
4)	{5}	9)	{8,10}
5)	{6}	10)	-
		11)	{12}
		12)	{11}

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<b>3.</b>	<p><b>Give a leftmost derivation, a rightmost derivation and parse tree for the following grammars and strings. Argue if the grammar is ambiguous or unambiguous, without resorting to building the parse table. (5 + 5 marks)</b></p> <p><b>(i) <math>S \rightarrow S + S   SS   (S)   S \ \&amp; \ a</math> with string <math>(a + a) \ \&amp; \ a</math></b></p> <p><b>(ii) <math>S \rightarrow S\{S\}S \mid \epsilon</math> with the string <math>\{\}\{\}</math></b></p>
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i) Left most derivation

S

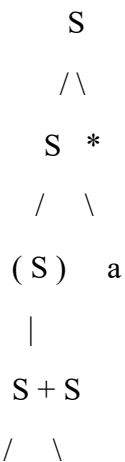
- S \* (using  $S \rightarrow S *$ )
- (S) \* (using  $S \rightarrow (S)$ )
- (S + S) \* (using  $S \rightarrow S + S$  inside parentheses)
- (a + S) \* (leftmost  $S \rightarrow a$ )
- (a + a) \* (next  $S \rightarrow a$ )
- (a + a) \* a (final  $S \rightarrow a$ )

Right most derivation

S

- S \* (using  $S \rightarrow S *$ )
- S \* a (final  $S \rightarrow a$ )
- (S) \* a ( $S \rightarrow (S)$ )
- (S + S) \* a ( $S \rightarrow S + S$  inside parentheses)
- (S + a) \* a (rightmost  $S \rightarrow a$ )
- (a + a) \* a (remaining  $S \rightarrow a$ )

Parse Tree:



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a a

Let's test if the grammar is ambiguous — i.e., whether the same string can be derived in multiple distinct parse trees.

Consider the string:  $a + a * a$

This string could be parsed as:

-  $a + (a * a) \rightarrow$  if  $*$  has higher precedence

-  $(a + a) * a \rightarrow$  if  $+$  has higher precedence

Since the grammar does not enforce precedence or associativity, both parse trees are valid. That means:

The grammar is ambiguous.

ii)

left most derivation:

S

$\rightarrow S \{ S \} S$

$\rightarrow \epsilon \{ S \} S$  (leftmost  $S \rightarrow \epsilon$ )

$\rightarrow \epsilon \{ S \{ S \} S \} S$  ( $S \rightarrow S \{ S \} S$  inside braces)

$\rightarrow \epsilon \{ \epsilon \{ S \} S \} S$  (leftmost  $S \rightarrow \epsilon$ )

$\rightarrow \epsilon \{ \epsilon \{ \epsilon \} S \} S$  (next  $S \rightarrow \epsilon$ )

$\rightarrow \epsilon \{ \epsilon \{ \epsilon \} \epsilon \} S$  (next  $S \rightarrow \epsilon$ )

$\rightarrow \epsilon \{ \epsilon \{ \epsilon \} \epsilon \} \epsilon$  (final  $S \rightarrow \epsilon$ )

Right most derivation

S

$\rightarrow S \{ S \} S$

$\rightarrow S \{ S \} \epsilon$  (rightmost  $S \rightarrow \epsilon$ )

$\rightarrow S \{ S \{ S \} S \} \epsilon$  (middle  $S \rightarrow S \{ S \} S$ )

$\rightarrow S \{ S \{ \epsilon \} S \} \epsilon$  (inner  $S \rightarrow \epsilon$ )

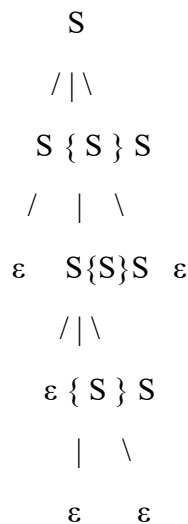
$\rightarrow S \{ S \{ \epsilon \} \epsilon \} \epsilon$  (next  $S \rightarrow \epsilon$ )

$\rightarrow S \{ \epsilon \{ \epsilon \} \epsilon \} \epsilon$  (leftmost  $S \rightarrow \epsilon$ )

$\rightarrow \epsilon \{ \epsilon \{ \epsilon \} \epsilon \} \epsilon$  (final  $S \rightarrow \epsilon$ )

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Parse tree:



In this case, no. The grammar enforces a unique structure for each set of balanced braces. There's only one way to nest and concatenate  $\{\{\}\}\}$  using the rule  $S \rightarrow S\{S\}S$ .

The grammar is unambiguous.

<b>4.</b>	<p><b>a) Apply suitable transformation for the following grammar, so that it becomes suitable for predictive parsing.</b>  <math>S \rightarrow Sa \mid Sb \mid cAd \mid cAe</math>  <math>A \rightarrow f \mid g</math></p>
	<p><b>b) Illustrate whether shift reduce parsing is possible for the string: <math>aaa^*a^{++}</math> on the grammar: <math>S \rightarrow SS^+ \mid SS^* \mid a</math></b></p>

a)

To make the grammar suitable for **predictive parsing**, we need to eliminate **left recursion** and perform **left factoring** where necessary. Predictive parsers require grammars to be **LL(1)** — meaning no left recursion and no ambiguity in choosing productions based on the next input symbol.

Step 1: Eliminate Left Recursion

The productions  $S \rightarrow Sa \mid Sb$  are **left-recursive** because they start with S. We'll refactor them using the standard transformation:

$$S \rightarrow cAd S' \mid cAe S'$$

$$S' \rightarrow a S' \mid b S' \mid \varepsilon$$

Step 2: Left Factoring (if needed)



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Let's look at  $A \rightarrow f | g$  — no left recursion, and no common prefix. So **no transformation needed**.

However, in  $S \rightarrow cAd S' | cAe S'$ , both start with  $cA$ , so we can **left factor**:

$$S \rightarrow cA X$$

$$X \rightarrow d S' | e S'$$

$$S \rightarrow cA X$$

$$X \rightarrow d S' | e S'$$

$$S' \rightarrow a S' | b S' | \epsilon$$

$$A \rightarrow f | g$$

b)

We'll track the **stack**, **remaining input**, and **action**.

**Initial Input: a a a \* a + +**

Stack	Input	Action
	a a a * a + +	shift
a	a a * a + +	reduce ( $S \rightarrow a$ )
S	a a * a + +	shift
S a	a * a + +	reduce ( $S \rightarrow a$ )
S S	* a + +	shift
S S *	a + +	reduce ( $S \rightarrow SS^*$ )
S	a + +	shift
S a	+ +	reduce ( $S \rightarrow a$ )
S S	+ +	shift
S S +	+ +	reduce ( $S \rightarrow SS+$ )
S	+ +	shift
S +		<b>X</b> cannot reduce

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At this point, we're stuck. The stack has S +, and there's no rule that reduces S + directly. We need **two S symbols followed by +** to reduce via  $S \rightarrow SS+$ .

**5. Construct the SLR sets of items for the grammar  $S \rightarrow SS+ | SS^* | a$  with the parsing table. Is the grammar being suitable for SLR?**

$S \rightarrow SS+ | SS^* | a$

**Step 1: Augment the Grammar**

We add a new start symbol:

$S' \rightarrow S$

$S \rightarrow SS+ | SS^* | a$

**Step 2: Construct Canonical LR(0) Items**

We build **item sets** using closure and goto operations.

**I<sub>0</sub>: Start State**

$S' \rightarrow \bullet S$

$S \rightarrow \bullet SS+$

$S \rightarrow \bullet SS^*$

$S \rightarrow \bullet a$

Closure includes all productions of S since  $\bullet S$  is present.

**GOTO(I<sub>0</sub>, S) → I<sub>1</sub>**

$S' \rightarrow S \bullet$

$S \rightarrow S \bullet S+$

$S \rightarrow S \bullet S^*$

**GOTO(I<sub>0</sub>, a) → I<sub>2</sub>**

$S \rightarrow a \bullet$

**GOTO(I<sub>1</sub>, S) → I<sub>3</sub>**

$S \rightarrow SS \bullet +$

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$S \rightarrow SS^*$

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**GOTO(I<sub>3</sub>, +) → I<sub>4</sub>**

$S \rightarrow SS+$

**GOTO(I<sub>3</sub>, \*) → I<sub>5</sub>**

$S \rightarrow SS^*$

**Step 3: Canonical Collection of LR(0) Items**

**State Items**

I<sub>0</sub>     $S' \rightarrow \bullet S, S \rightarrow \bullet SS+, S \rightarrow \bullet SS^*, S \rightarrow \bullet a$

I<sub>1</sub>     $S' \rightarrow S \bullet, S \rightarrow S \bullet S+, S \rightarrow S \bullet S^*$

I<sub>2</sub>     $S \rightarrow a \bullet$

I<sub>3</sub>     $S \rightarrow SS \bullet +, S \rightarrow SS \bullet ^*$

I<sub>4</sub>     $S \rightarrow SS+ \bullet$

I<sub>5</sub>     $S \rightarrow SS^* \bullet$

**Step 4: FOLLOW(S)**

To build the SLR table, we need FOLLOW sets.

**FIRST(S)**

- From  $S \rightarrow a$ ,  $FIRST(S) = \{ a \}$

**FOLLOW(S)**

- From  $S' \rightarrow S$ ,  $FOLLOW(S') = \{ \$ \} \rightarrow FOLLOW(S)$  includes  $\$$
- From  $S \rightarrow SS+$ ,  $FOLLOW(S)$  includes  $+$
- From  $S \rightarrow SS^*$ ,  $FOLLOW(S)$  includes  $*$
- So:
- $FOLLOW(S) = \{ +, *, \$ \}$



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**Step 5: Build the SLR Parsing Table**

State	a	+	*	\$	S	Action
I <sub>0</sub>	s2				1	
I <sub>1</sub>	s2			acc	3	
I <sub>2</sub>	r3	r3	r3	r3		S → a
I <sub>3</sub>	s2	s4	s5			
I <sub>4</sub>	r1	r1	r1	r1		S → SS+
I <sub>5</sub>	r2	r2	r2	r2		S → SS*

Legend:

- sX = shift and go to state X
- rY = reduce using production Y
- acc = accept

**Step 6: Is the Grammar Suitable for SLR?**

Yes — the parsing table has:

- **No shift-reduce conflicts**
- **No reduce-reduce conflicts**

Despite the grammar being **ambiguous** (e.g., multiple parse trees for aa+a\*), the SLR parser resolves conflicts using FOLLOW sets and **still works**.

**The grammar is suitable for SLR parsing.**