



SCHOOL OF ELECTRONICS ENGINEERING
CONTINUOUS ASSESSMENT TEST - 2
WINTER SEMESTER 2025-2026

Programme Name & Branch : B.TECH CSE
Course Code and Course Name : BECE204L- MICROPROCESSORS & MICRCONTROLLERS
Faculty Name(s) : DR. NAUSHAD MANZOOR LASKAR (COURSE COORDINATOR)
Class Number(s) :VL2025260501053/1014/1018/1022/1055/1024/1020/1035/1057/1039/1028/1059/1043/1030/1046/1061/1064/1033/1068/1070/1072/1066/1074/1076/1049/1078

Date of Examination :
Exam Duration : 90 minutes **Maximum Marks: 50**

General instruction(s):

Q. No	Question	M	CO	BL
1.	<p>In a smart home LED controller using an 8051 microcontroller with XTAL frequency 11.0592 MHz, pin P1.2 is connected to a wall switch (SW). Monitor the SW continuously and develop an Assembly Language Program (ALP) to perform the following tasks:</p> <ul style="list-style-type: none"> If SW = 0, Timer 1 operating in Mode 1 should be used to generate a 50% duty cycle square wave with a 10 ms period on the LED connected to pin P0.3. If SW = 1, Timer 0 should be configured in Mode 2 to count the clock pulses applied at the T0 pin, and the count should be sent to Port 2, where 8-LEDs are connected. <div style="border: 1px solid black; padding: 5px; width: fit-content; margin: 10px auto;"> <p>T=10ms, T_{delay}=5ms, THTL= EE00H</p> </div> <p>Answer:</p> <pre> ORG 0000H SETB P1.2 ; make input MOV TMOD, #16H ; Timer 1 in mode 1 and counter 0, mode2 Check: JNB P1.2, Timer ; Check if SW=1 (P1.2=1) SJMP Counter Timer: L1:MOV TH1, #EEH ; Load for 5ms MOV TL1, #00H CPL P0.3 ; LED high first half SETB TR1 ;start Timer 0 AGAIN: JNB TF1,AGAIN ;monitor Timer 0 until TF0=1 CLR TR1 ;stop Timer 0 CLR TF1 ;clear Timer 0 flag SJMP Check Counter: MOV TH0, #00 ;clear TH1 SETB P3.4 ;make T0 input SETB TR0 ;start the counter BACK: MOVA, TL0 ;get copy of count TL1 MOV P2, A ;display it on port 2 JNB TF0, BACK ;keep doing it if TF=0 CLR TR0 ;stop the counter 1 CLR TF0 ;make TF=0 SJMP Check ;keep checking and doing it </pre>	10	4	



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SLOT: C1+TC1

2.	<p>In a real-time embedded system, two switches are connected to the MSB and LSB of Port 1 of an 8051 microcontroller. Analyze the input combinations and develop an Assembly Language Program (ALP) that continuously monitors these pins and performs the required operations as follows:</p> <ul style="list-style-type: none"> • When MSB = 1 and LSB = 1, continuously transmit the character "CSE" a baud rate of 9600. • When MSB = 0 and LSB = 0, continuously receive the character "VIT" at a baud rate of 1200. <p>Given XTAL = 11.0592 MHz, SMOD=1, 8-bit data, and 1 stop bit.</p> <p>Answer:</p> <pre> ORG 0000H MOV PCON, #80H ; Set SMOD=1 MOV TMOD, #20H ; Timer1 Mode2 (auto-reload) MOV SCON, #50H ; Mode1, REN=1, TI=1 initially Monitor: JB P1.7, TRANSMIT_MODE ; JB P1.0, Monitor ; ///<.....RECEIVE_Mode: P1.7=0, P1.0=0.....///< MOV TH1, #D0H (or -48 for 1200 BR with SMOD=1,) SETB TR1 HERE: JNB RI, HERE MOV A, SBUF CLR RI SJMP Monitor ;keep checking and doing it TRANSMIT_MODE: JNB P1.0, Monitor ; P1.7=1, P1.0=1 MOV TH1, #FAH (or -6 fo 9600 BR with SMOD=1,) SETB TR1 AGAIN: MOV A, #"C" ACALL TRANS MOV A, #"S" ACALL TRANS MOV A, #"E" ACALL TRANS SJMP Monitor ;keep checking and doing it TRANS: MOV SBUF, A HERE: JNB TI, HERE CLR TI RET END </pre>	10	4
3.	<p>In a real-time embedded alert system, a pulse generator is connected to P3.2 and a switch is connected to P3.3 of the 8051 microcontroller, which remains normally high. A buzzer is interfaced with P1.1 to provide an audible alert, while an LED is connected to P2.2 to provide a visual indication. Analyze and design an 8051 Assembly Language Program (ALP) to accomplish the following operations: when a falling edge signal is detected at P3.2, the buzzer connected to P1.1 should be activated for 10 msec. Additionally, if the switch connected to P3.3 becomes low, the system should generate a 50 Hz square wave on P1.2 to turn the LED ON and OFF periodically. The program must ensure that the LED indication is triggered first, followed by the buzzer operation. Assume a crystal frequency of 12 MHz and clearly</p>	10	4



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	<p>justify the interrupt configuration, timer calculations, and priority settings. Answer: F=50Hz, T=20ms, T_{delay} = 10ms, THTL=D8F0H</p> <pre> ORG 0000H LJMP MAIN //.....INT0 ISR.....// SETB P1.1 ; Buzzer On ACALL DELAY ; 10 ms delay CLR P1.1 RETI //INT1 ISR.....// ORG 0013H SETB P1.2 ; switch ON LED ACALL DELAY ; 10ms delay CLR P1.2 ; switch OFF LED ACALL DELAY ; 10ms delay RETI //.....MAIN PROGRAM.....// ORG 0030H MAIN: MOV IE, #85H ; both INT1 and INT0 MOV IP, #04H ; (OR SETB IP.2); FOR INT1 PRIORITY SETB TCON.0 ; INT0 EDGE TRIGGERED HERE: SJMP HERE //.....DELAY Subroutine.....// DELAY: MOV TMOD, #01H ; MOV TH0, #D8H ; Load for 10ms MOV TL0, #F0H SETB TR0 ;start Timer 0 AGAIN: JNB TF0, AGAIN ;monitor Timer 0 until TF0=1 CLR TR0 ;stop Timer 0 CLR TF0 ;clear Timer 0 flag RET </pre>																			
4.	<p>In a smart air conditioning control system using an 8051 microcontroller, Port 2 is connected to a common cathode 7-segment display. Design an 8051 Assembly Language Program (ALP) to display the status "COoLInG" sequentially on the 7-segment display to indicate cooling operation. Each character should be displayed for 1 second before moving to the next character, and the sequence must repeat continuously in real time. Assume XTAL = 11.0592 MHz and use Timer 0 in Mode 1 to generate the delay.</p> <p>Answer:</p> <table border="1" data-bbox="454 1848 1300 1926"> <tr> <td></td> <td>C</td> <td>O</td> <td>o</td> <td>L</td> <td>I</td> <td>n</td> <td>G</td> </tr> <tr> <td>Hex</td> <td>39H</td> <td>3FH</td> <td>5CH</td> <td>38H</td> <td>06H</td> <td>54H</td> <td>3DH</td> </tr> </table> <pre> ORG 0000H START: MOV R0, #7 MOV DPTR, #200H </pre>		C	O	o	L	I	n	G	Hex	39H	3FH	5CH	38H	06H	54H	3DH	10	4	
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	<pre> L1: CLR A MOV A, @A+DPTR MOV P2, A ACALL DELAY INC DPTR DJNZ R0, L1 SJMP START //..... 5MS GENERATED IN Q.1 X 200 = 1000MS = 1 SEC.....// DELAY: MOV R1, #200 ; MOV TMOD, #01H ; L1:MOV TH0, #0EEH ; Load for 5ms MOV TL0, #00H SETB TR0 ;start Timer 0 AGAIN: JNB TF0, AGAIN ;monitor Timer 0 until TF0=1 CLR TR0 ;stop Timer 0 CLR TF0 ;clear Timer 0 flag DJNZ R1, L1 RET ORG 200H: DB 39H, 3FH, 5CH, 38H, 06H, 54H, 3DH </pre>			
<p>5.</p>	<p>In the Riviera 2026 technical festival organized by VIT Vellore, participant event badges use AT89C51 microcontrollers with 16×2 LCD (data lines port P1, control lines port P2) to display the event string "RIVIERA" in reverse order starting from 2nd row, last position as an interactive icebreaker animation during registration check-in. The program should display each character for a fraction of delay before the next number is displayed to engage students while verifying badge functionality.</p> <p>Answer:</p> <pre> ORG 0000H MOV A, #38H ACALL COMNWRT ACALL DELAY MOV A, #0EH ACALL COMNWRT ACALL DELAY MOV A, #01H ACALL COMNWRT ACALL DELAY MOV A, #04H ACALL COMNWRT ACALL DELAY MOV A, #CFH ACALL COMNWRT ACALL DELAY START: MOV R0, #7 MOV DPTR, #200H L1: CLR A MOV A, @A+DPTR ACALL DATAWRT ACALL DELAY INC DPTR DJNZ R0, L1 SJMP START </pre> <pre> COMNWRT: MOV P1, A CLR P2.0 CLR P2.1 SETB P2.2 ACALL DELAY CLR P2.2 RET DATAWRT: MOV P1, A SETB P2.0 CLR P2.1 SETB P2.2 ACALL DELAY CLR P2.2 RET DELAY: MOV R3, #255 HERE: DJNZ R3, HERE RET ORG 200H: DB "RIVIERA" END </pre>	<p>10</p>	<p>4</p>	
