



# VIT

Vellore Institute of Technology  
(Deemed to be University under section 3 of UGC Act, 1956)

REG.NO.: 24M1C0115

SLOT: D1+TD1

SCHOOL OF COMPUTER SCIENCE AND ENGINEERING  
CONTINUOUS ASSESSMENT TEST - I  
FALL SEMESTER 2025-2026

Programme Name & Branch : M. Tech. Integrated (CSE Core and Data Science)  
Course Code and Course Name : CSI2008 & Programming in Java  
Faculty Name(s) : Prof. V. Sivakumar, Prof. Bhuvaneshwari M S,  
Prof. Debarati Dutta, Prof. Ramesh C  
Class Number(s) : VL2025260102497, VL2025260102508,  
VL2025260102510, VL2025260102500  
Date of Examination : 20-08-2025  
Exam Duration : 90 minutes

Maximum Marks: 50

Answer All Questions

1. Analyze the programs involving the fundamental program constructs.
2. Choose the appropriate OOP technique for solving the real-world problem.
3. Demonstrate exception handling and use of threads in Java.

| Q. No | Question                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         | M      | CO | BL |
|-------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------|----|----|
| 1.    | The Java method is performing very slowly, even though the algorithm has been optimized. Just-In-Time (JIT) compilation is suspected to be the cause. Analyze the role of the JVM's JIT compiler and explain how it might impact the method's performance during execution.                                                                                                                                                                                                                                                                                                      | 10     | 1  | 4  |
| 2.    | Create a game score tracker that stores scores of 4 players over 3 rounds. Use the suitable array to store and print the final score table to identify the winner based on the total score.                                                                                                                                                                                                                                                                                                                                                                                      | 10     | 1  | 3  |
| 3.    | Write a Java program to print student details using a class and methods. Create a class named Student with four data members: name, roll no, subject1 and subject2 to display the values of data members, calculate total marks, percentage and grade of the student.                                                                                                                                                                                                                                                                                                            | 10     | 2  | 3  |
| 4.    | Assume you are part of a software development team tasked with designing a scientific calculator application. The calculator must support basic arithmetic operations, such as addition, for multiple numeric types. To enhance user experience, the application must allow users to input:<br>i. Two integers<br>ii. Two floating-point (double) numbers<br>iii. Mixed types (int + double), ensuring Java handles type promotion accurately<br>Design overloaded methods named add() to handle both int and double inputs. Justify the benefit of overloading in this context. | 10     | 2  | 3  |
| 5.    | a) A banking application reads account details from a file. If the file is not found, the program crashes. Write a java program to apply appropriate exception handling to ensure the application displays a friendly message instead of crashing when the file is missing.<br>b) A software Engineer writes multiple catch blocks in a program, but places Exception before ArithmeticException. Evaluate the impact of this order on program execution and correctness. Justify the correct approach.                                                                          | 6<br>4 | 3  | 3  |