

Course Code	Course Title	L	T	P	C
BITE392J	Design Project	0	0	0	3
Pre-requisite	NIL	Syllabus version			
		1.0			
Course Objectives:					
<ol style="list-style-type: none"> 1. Students will be able to upgrade a prototype to a design prototype. 2. Describe and demonstrate the techniques and skills necessary for the project. 3. Acquire knowledge and better understanding of design systems. 					
Course Outcomes:					
<ol style="list-style-type: none"> 1. Develop new skills and demonstrate the ability to upgrade a prototype to a design prototype or working model. 2. Utilize the techniques, skills, and modern tools necessary for the project. 3. Synthesize knowledge and use insight and creativity to better understand and improve design systems. 					
Module Content		(Project Duration: One Semester)			
Students are expected to develop new skills and demonstrate the ability to develop prototypes to design prototype or working models related to an engineering product or a process.					
Mode of Evaluation: Evaluation involves periodic reviews by the faculty with whom the student has registered. Assessment on the project – Mark weightage of 20:30:50 – Report to be submitted, presentation and project reviews.					
Recommended by Board of Studies		12-10-2022			
Approved by Academic Council		No. 68	Date	19-12-2022	