

Course Code	Course Title	L	T	P	C
BITE405L	Soft Computing	3	0	0	3
Pre-requisite	NIL	Syllabus version			
		1.0			
Course Objectives:					
<ol style="list-style-type: none"> 1. To provide a basic understanding soft computing and its associated computational techniques 2. To facilitate real-world problem solving using soft computing approach 3. To introduce evolutionary computing and its applications 					
Course Outcomes:					
<ol style="list-style-type: none"> 1. Analyze various real-time problems and decide an appropriate soft computing technique 2. Apply Artificial Neural Networks for the classification/prediction in many real-world applications 3. Formulate problem-solving ideas with various soft computing tools (such as fuzzy sets and rough sets) 4. Summarize analyse the evolutionary computing tools for real-world problem solving 5. Involve in independent study and show your team-spirit in solving a real-world application of your choice and present your proposal as a solution to the application considered. 					
Module:1	Artificial Neural networks	8 hours			
Introduction to Soft computing Artificial Neural networks: Introduction, Evolution & Classification, Terminologies - Basic Models - McCulloch Pitts neuron, Hebb network - Supervised Neural networks: Perceptron, Back-propagation network					
Module:2	Memory Models	6 hours			
Associative Memory networks: Introduction, Auto Associative Memory Model - Hetero Associative Memory Models, Bidirectional Associative Memory Model					
Module:3	Unsupervised neural networks	6 hours			
Kohonen Self-organizing Maps - LVQ Network - ART Network					
Module:4	Fuzzy Sets & Relations	6 hours			
Introduction to fuzzy systems - Classical Sets and Fuzzy Sets - Classical Relations & Fuzzy Relations, Membership Function Development – Fuzzification & Defuzzification					
Module:5	Fuzzy Rule-based Systems	6 hours			
Introduction to fuzzy logic - Linguistic Variables and Hedges - Rule-Based System – Fuzzy Propositions – Fuzzy Rules – FIS - Fuzzy Decision Making					
Module:6	Rough Sets	5 hours			
Fundamentals - Rough Approximations and Properties - Measures of Accuracy - Topological Characterization of Imprecision - Rough Membership Functions - Attribute					

Reduction - Knowledge Representation Systems - Decision Tables - Rule Induction - Indiscernibility			
Module:7	Evolutionary Computing		6 hours
Genetic algorithm: Introduction - General GA – Operators - Problem Solving - Maximization Particle swarm optimization: Introduction – Implementation - Applications of Evolutionary Computing			
Module:8	Contemporary Issues		2 hours
			Total Lecture hours: 45 hours
Text Books			
1.	S.N. Sivanandam, S.N. Deepa, Principles of Soft Computing, 2019, 3 rd edition, Wiley India.		
2.	Timothy J. Ross, Fuzzy logic with Engineering Applications, 2016, 4 th Edition, Wiley India.		
Reference Book			
1.	B. K. Tripathy & J. Anuradha, Soft Computing: Advances and Applications, 2015, Cengage Learning India Pvt. Ltd., India.		
Mode of Evaluation: Continuous Assessment Tests, Assignment, Quiz, Final Assessment Test			
Recommended by Board of Studies		12-10-2022	
Approved by Academic Council	No. 68	Date	19-12-2022